

# Large-Scale Quadratically Constrained Quadratic Program via Low-Discrepancy Sequences



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#### PROBLEM

We consider the following quadratically constrained quadratic programming (QCQP) problem,

Minimize 
$$(\mathbf{x} - \mathbf{a})^T \mathbf{A} (\mathbf{x} - \mathbf{a})$$
  
subject to  $(\mathbf{x} - \mathbf{b})^T \mathbf{B} (\mathbf{x} - \mathbf{b}) \leq \tilde{b}$ , (1)  
 $\mathbf{C} \mathbf{x} = \mathbf{c}$ .

where A, B are  $n \times n$  positive-definite matrices. The usual techniques include SDP and RLT relaxations but both convert the problem from O(n) to  $O(n^2)$  variables. This makes solving such problems extremely expensive in large-

scale applications.

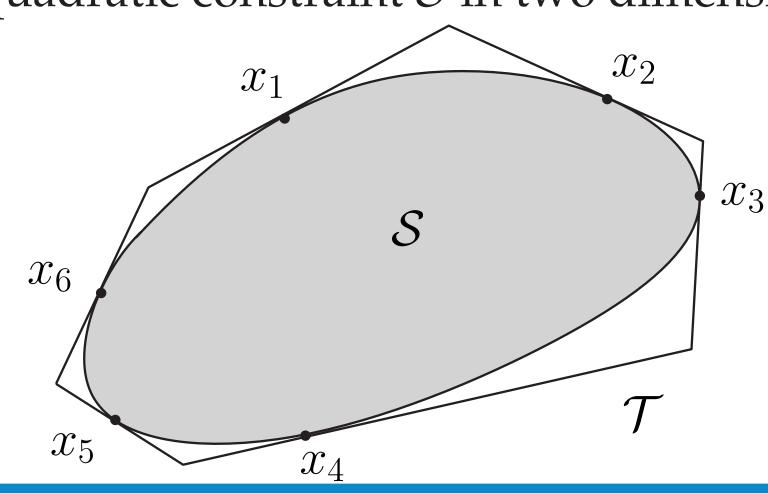
## QCQP TO QP APPROXIMATION

To get a scalable solution, we approximate the quadratic constraint by a set of linear constraints thus, obtaining a quadratic program (QP) with n variables.

We choose a set of N points such that each point  $\mathbf{x}_j$  belongs to the boundary. The transformed problem  $\mathcal{P}(\mathcal{X}_N)$  can be written as

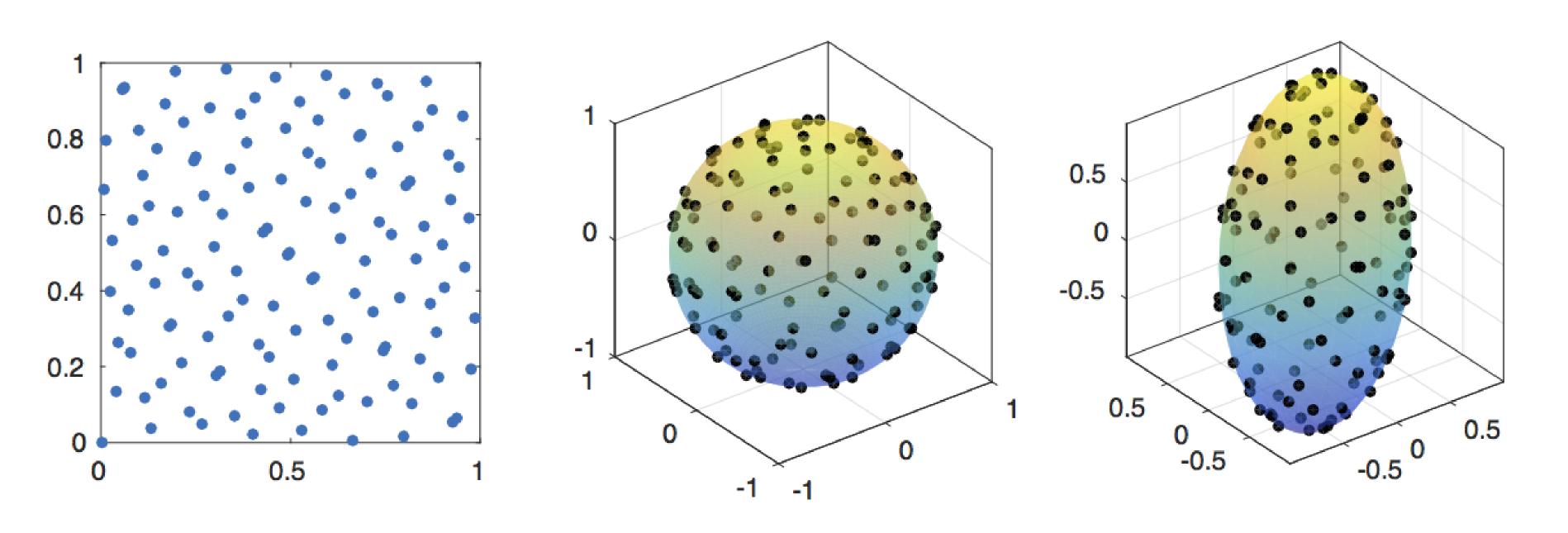
Minimize 
$$(\mathbf{x} - \mathbf{a})^T \mathbf{A} (\mathbf{x} - \mathbf{a})$$
 subject to  $(\mathbf{x} - \mathbf{b})^T \mathbf{B} (\mathbf{x}_j - \mathbf{b}) \leq \tilde{b}$  (2 for  $j = 1, \dots, N$   $\mathbf{C} \mathbf{x} = \mathbf{c}$ .

For example, the tangent planes through the 6 points  $x_1, ..., x_6$  create the approximation to the quadratic constraint S in two dimensions.



#### LOW-DISCREPANCY SAMPLING

The accuracy of the solution to  $\mathcal{P}(\mathcal{X}_N)$  is dependent on the choice of the points  $\mathcal{X}_N$ . Choosing random points can lead to arbitrary bad solutions. To get an accurate solution we resort to optimally mapping a low-discrepancy sequence to the ellipsoidal constraint, which has good equidistribution property. We use a (t, m, s)-net as a starting point on the unit hypercube which is then mapped to the surface of the ellipsoid via a measure preserving map.



The left panel shows a (0,7,2)-net in base 2 which is mapped to a sphere in 3 dimensions (middle panel) and then mapped to the ellipsoid as seen in the right panel.

#### EXPERIMENTAL RESULTS

We consider random objective functions with the true global minimum outside of the constraint domain. SDP and Exact (Interior point methods) give us the true optimal. For large n the algorithms do not converge in time (1 hour). Our sampling scheme give much closer objective value to the truth than other sampling techniques.

Table 1: Optimal objective value and convergence time

$oxed{n}$	Our method	Sampling on $[0,1]^n$	Sampling on $\mathbb{S}^n$	SDP	RLT	Exact
5	3.00	2.99	2.95	3.07	3.08	3.07
	(4.61s)	(4.74s)	(6. 11s)	(0.52s)	(0.51s)	(0.49)
50	99668	15122	26239	$1.11  imes 10^5$	$1.08 \times 10^{5}$	$1.11  imes 10^5$
	(15.55s)	(18.98s)	(17.32s)	(4.31s)	(2.96s)	(0.64)
100	$1.40 \times 10^{6}$	69746	$1.24 \times 10^{6}$	$1.62  imes 10^6$	$1.52 \times 10^{6}$	$1.62  imes 10^6$
	(58.41s)	(1.03m)	(54.69s)	(30.41s)	(15.36s)	(2.30s)
$10^5$	$3.10 \times 10^{8}$	$7.12 \times 10^7$	$8.39 \times 10^{7}$	NA	NA	NA
	(25.82m)	(24.59m)	(27.23m)			
$10^6$	$3.91 \times 10^{9}$	$2.69 \times 10^{8}$	$7.53 \times 10^{8}$	NA	NA	NA
	(38.30m)	(39.15m)	(37.21m)			

#### CONVERGENCE RESULTS

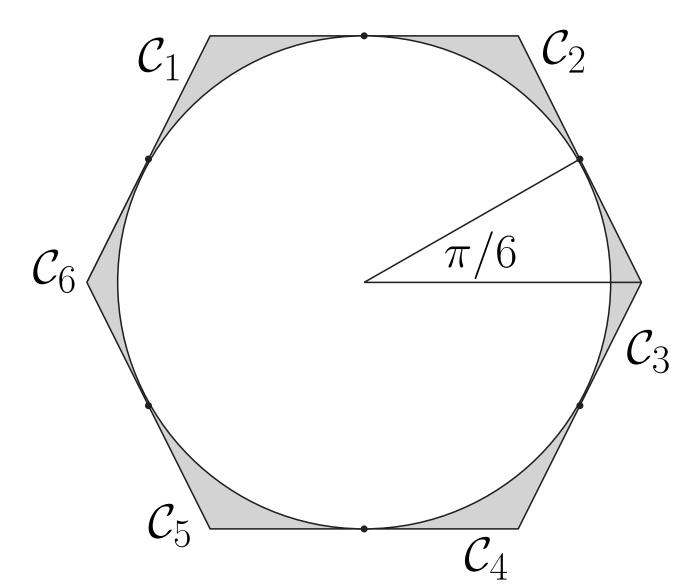
**Theorem 1**  $\lim_{N\to\infty} ||{\bf x}^*(N) - {\bf x}^*|| = 0$ 

**Theorem 2** If  $\|\mathbf{x}^*(N) - \mathbf{x}^*\| = O(g(N))$ , then  $|f(\mathbf{x}^*(N)) - f(\mathbf{x}^*)| \le Cg(N)$  where C > 0 is a constant.

For example, if S was the unit circle, then we have,

$$g(N) := \max_{i=1,\dots,N} \sup_{\mathbf{t},\mathbf{x}:\mathcal{A}(\mathbf{t},\mathbf{x})\in\mathcal{C}_i} \|\mathbf{t} - \mathbf{x}\|$$
$$= \tan\left(\frac{\pi}{N}\right) = O\left(\frac{1}{N}\right). \tag{3}$$

Combining this observation with Theorem 2 shows that in order to get an objective value within  $\epsilon$  of the true optimal, we would need N to be a constant multiplier of  $\epsilon^{-1}$ .



Six equivalent conic regions for a unit circle.

### FUTURE WORK

- Comparison with commercial solvers such as CPLEX and large-scale SDP solvers based on ADMM such as Splitting Conic Solver (SCS)
- Finding explicit bounds for common domains.
- Finding accurate rates by considering the growth of the eigenvalues of the matrices.