



A/B Testing in Dense Large-Scale Networks: Design and Inference

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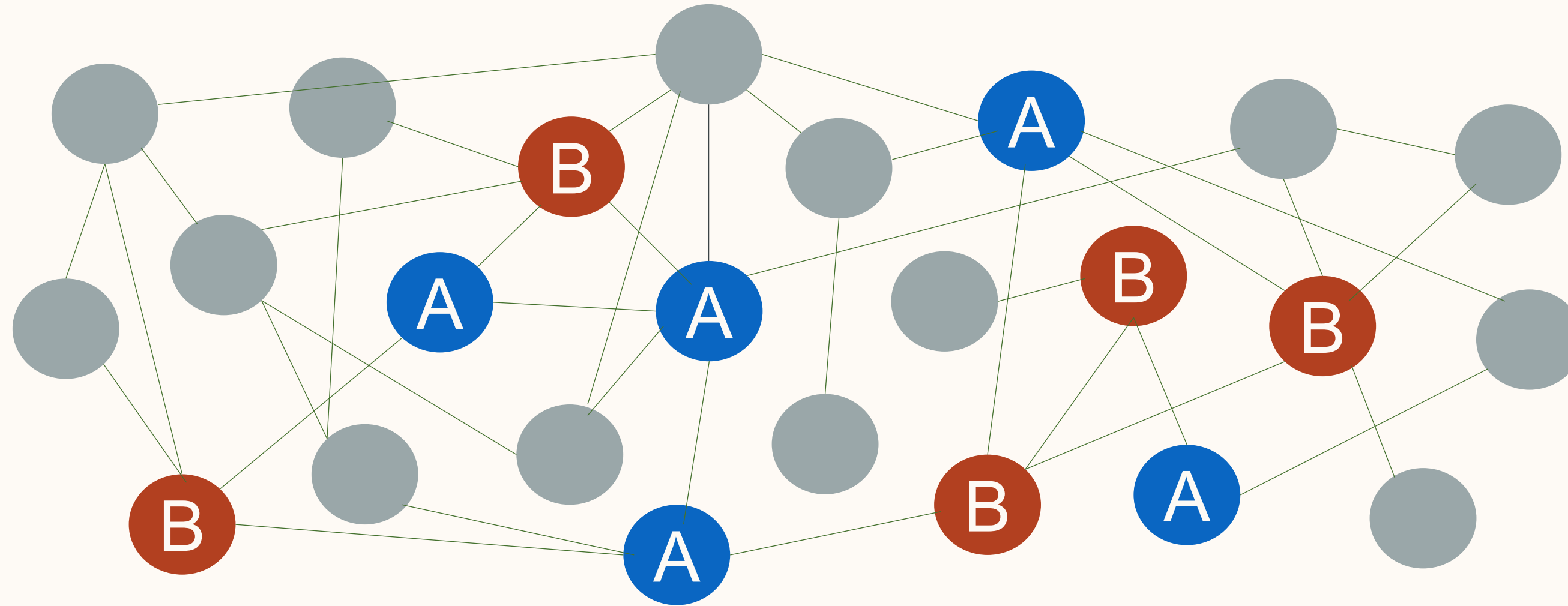


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Ye Tu

Network Effect in A/B Testing



- A **violation of** Stable Unit Treatment Value Assumption (**SUTVA**), where Response depends on Own treatment + Neighbors' treatment (**network effect**)
- Average treatment effect (**ATE**):
Average response when the whole population is receiving treatment B - Average response when the whole population is receiving treatment A
- **Incorrect ATE** estimation in **classical A/B testing**, since all neighbors of a treated node are not receiving the same treatment as the treated node

OASIS: Optimal Allocation Strategy and Importance Sampling

- Most literature on network A/B testing:
 - Graph clustering + cluster-level randomization for treatment assignment
 - Not suitable for dense graphs
- We present a complementary approach that does not require graph clustering by relies on certain assumption on treatment propagation.
- A two-step approach (OASIS)
 1. An approximate experimental design to provide a “correct” counterfactual experience to each experiment unit (by solving a constrained optimization problem)
 2. Post-experiment adjustment (via importance sampling) to correct for any leftover bias in estimating the average treatment effect

Preprint available on arXiv:

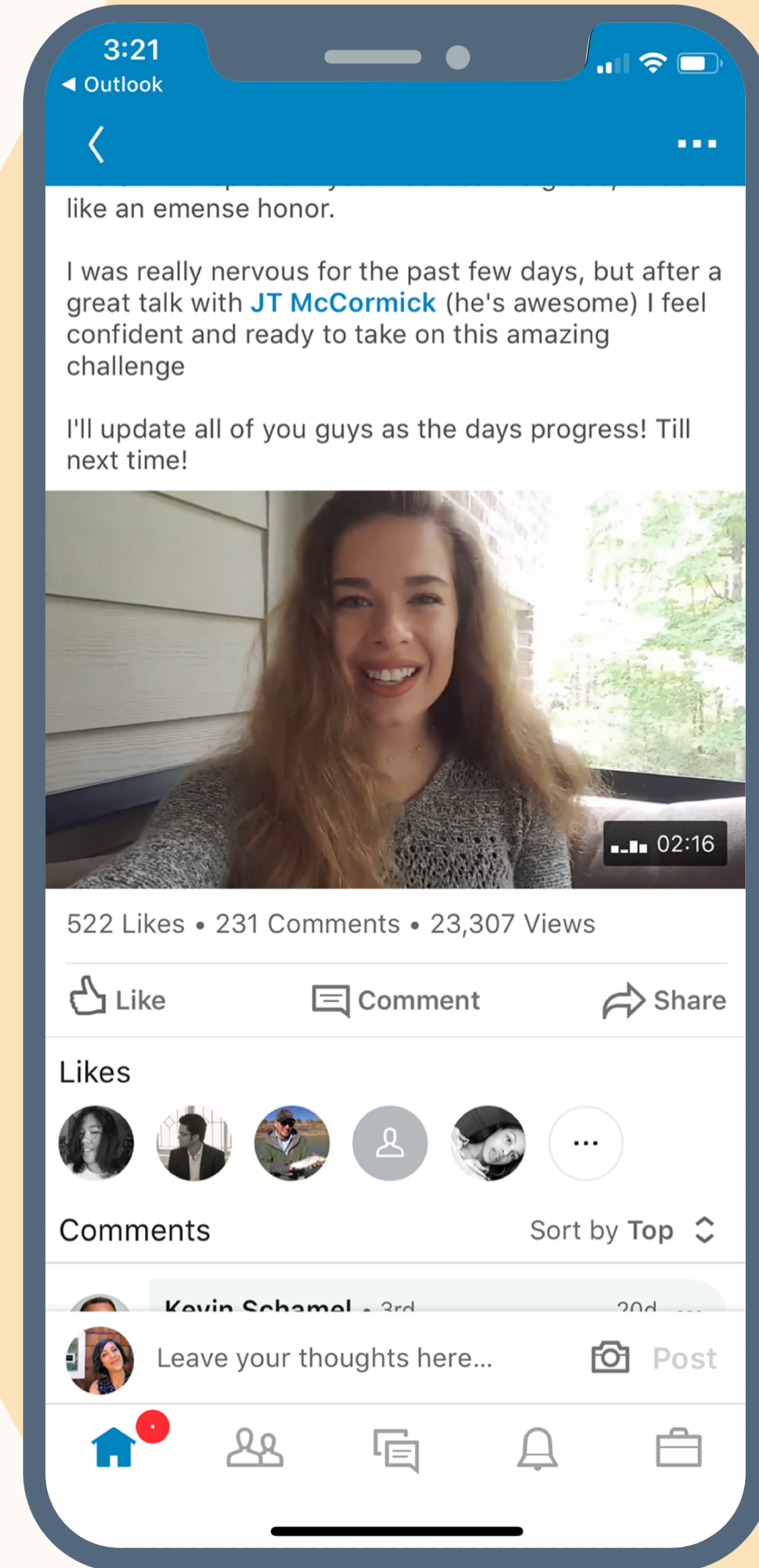
P. Nandy, K. Basu, S. Chatterjee, Y. Tu (2020). *A/B Testing in Dense Large-Scale Networks: Design and Inference*. arXiv:1901.10505.

Agenda

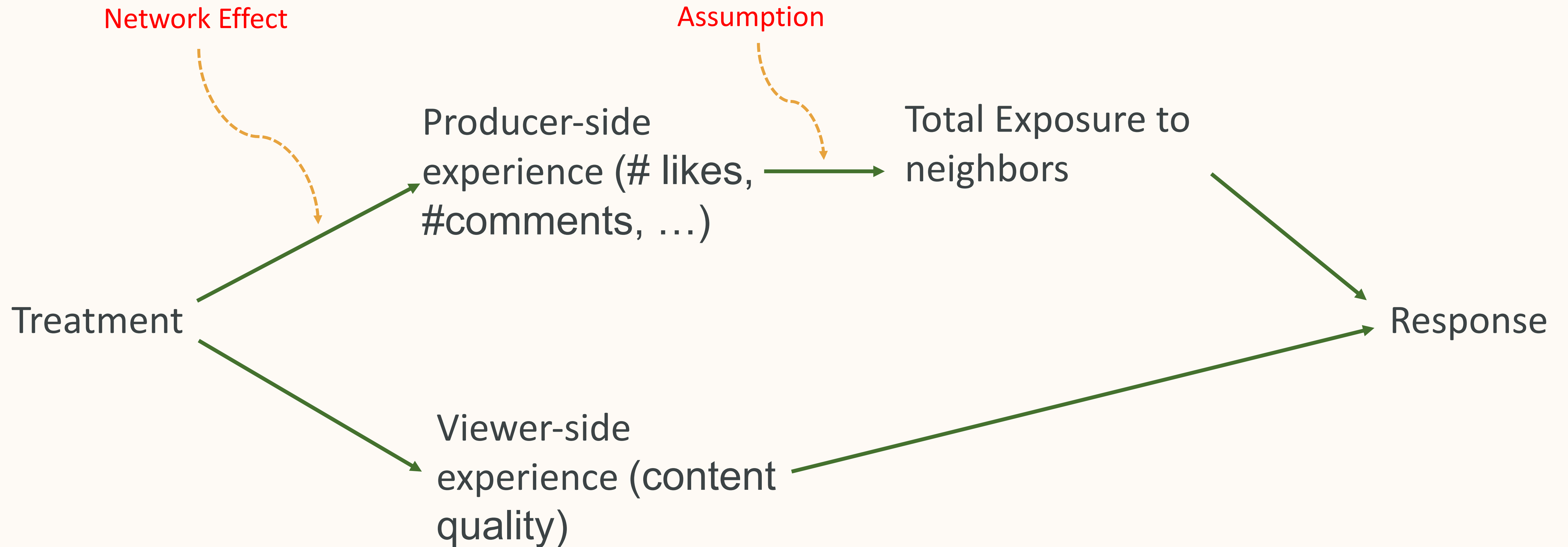
- Motivating Example
- Main Assumption
- OASIS
- Empirical Evaluation

A/B Testing Content Recommendation on LinkedIn News Feed

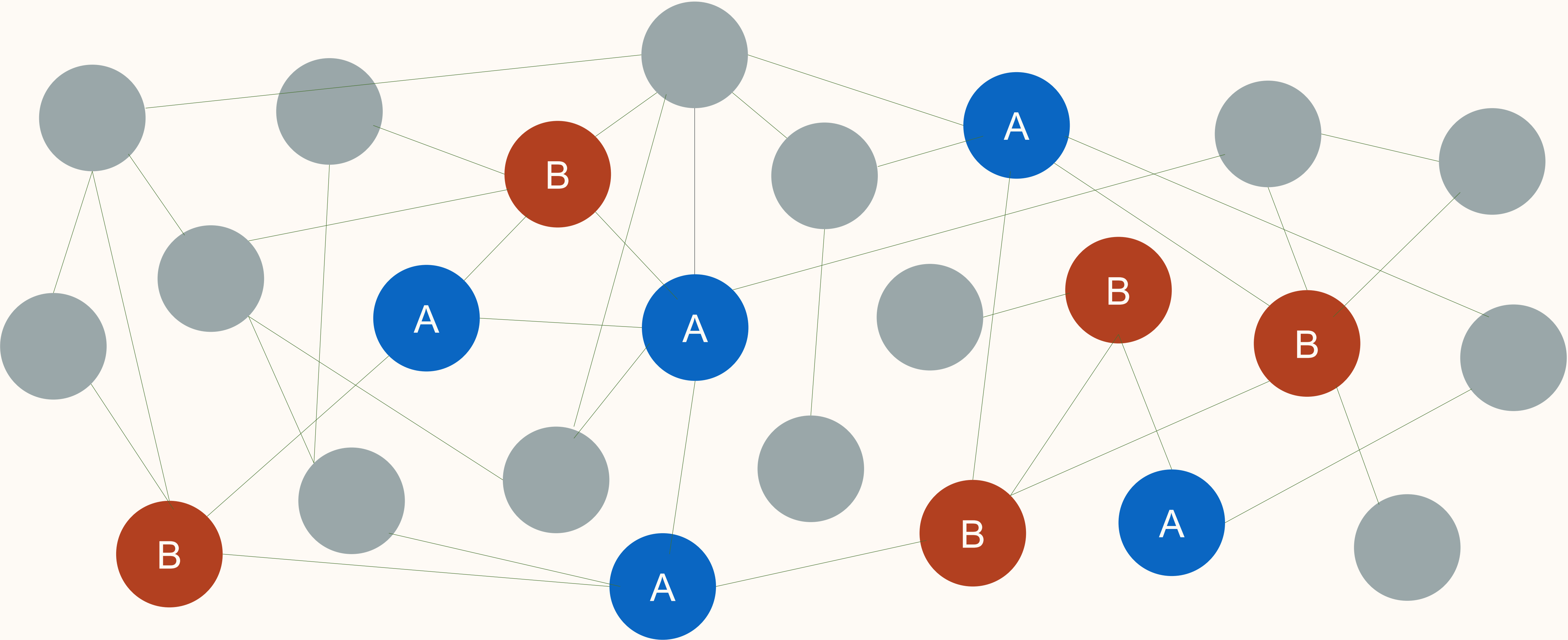
- Every member in the network is a content consumer and a content producer
- Treatment = Content recommendation model
- Response = Member engagement
- Response of a member depends on consumer-side experience (content quality) + producer-side experience (# likes, #comments, ...)
- Producer-side experience (network effect) depends on neighbors' recommendation model (treatment)



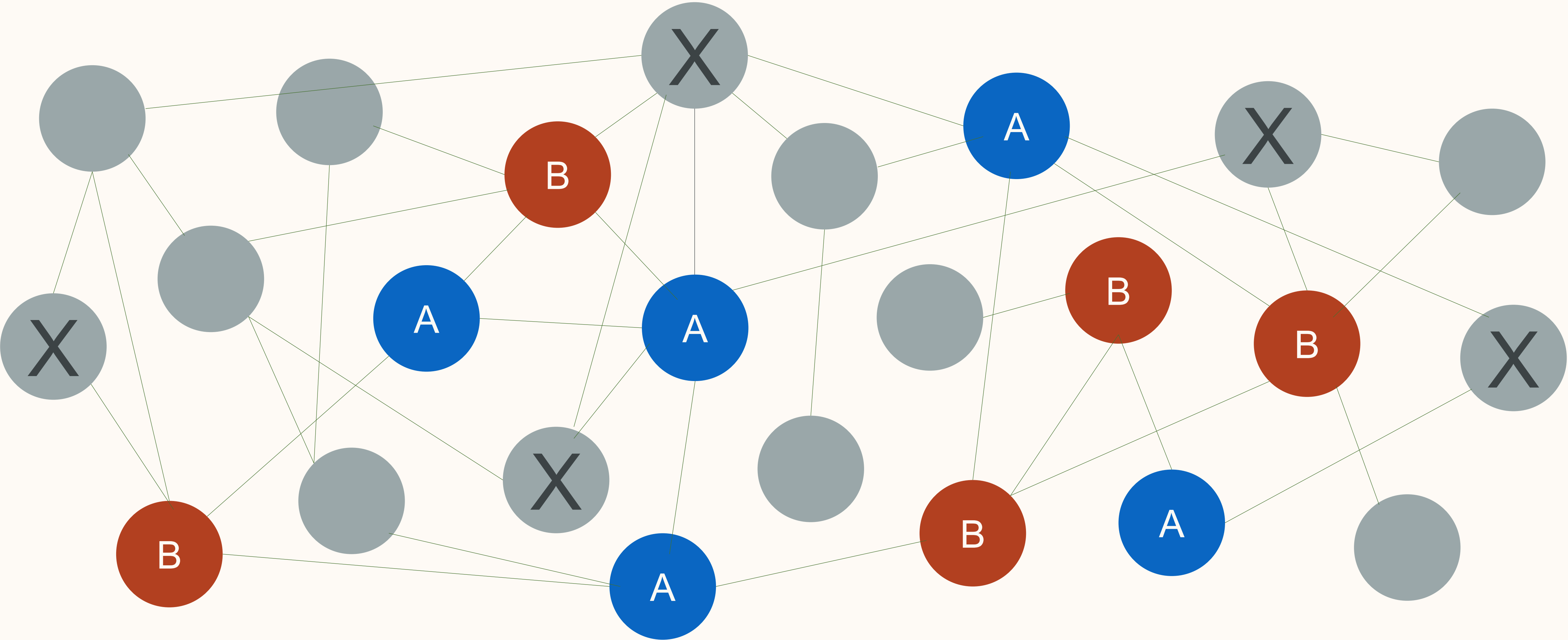
The Main Assumption



Step 1: Randomly Assign **A** and **B**



Step 2: Randomly Choose Nodes to Assign **C**



Step 3: Solve a Constrained Optimization Problem

Obtain **C** by minimizing

$$\sum_{\text{A}} \left(\text{Total exposure of the center node in } \begin{array}{c} \text{A} \quad \text{A} \\ | \quad / \\ \text{A} \end{array} - \text{Total exposure of the center node in } \begin{array}{c} \text{A} \quad \text{B} \\ | \quad / \\ \text{A} \end{array} \right)^2 + \sum_{\text{B}} \left(\text{Total exposure of the center node in } \begin{array}{c} \text{B} \quad \text{B} \\ | \quad / \\ \text{B} \end{array} - \text{Total exposure of the center node in } \begin{array}{c} \text{A} \quad \text{B} \\ / \quad | \\ \text{C} \end{array} \right)^2$$

with respect to certain constraints controlling the risk of the experiment

Step 4: Run Experiment and Collect Data

Response:

$\{Y(\overset{\times}{\underset{\times}{\text{A}}})\}$ and $\{Y(\overset{\times}{\underset{\times}{\text{B}}})\}$

Observed Total Exposure:

$\{X(\overset{\times}{\underset{\times}{\text{A}}})\}$ and $\{X(\overset{\times}{\underset{\times}{\text{B}}})\}$

Expected Total Exposure:

$\{\overset{\times}{\underset{\times}{X}}(\overset{\times}{\underset{\times}{\text{A}}})\}$ and $\{\overset{\times}{\underset{\times}{X}}(\overset{\times}{\underset{\times}{\text{B}}})\}$

Step 5: Importance Sampling Correction

Average Treatment Effect:

$$\frac{1}{|\textcircled{B}|} \sum_{\textcircled{B}} \left\{ Y(\textcircled{B}) \frac{f_{\text{expected}}(X(\textcircled{B}))}{f_{\text{observed}}(X(\textcircled{B}))} \right\} - \frac{1}{|\textcircled{A}|} \sum_{\textcircled{A}} \left\{ Y(\textcircled{A}) \frac{f_{\text{expected}}(X(\textcircled{A}))}{f_{\text{observed}}(X(\textcircled{A}))} \right\}$$

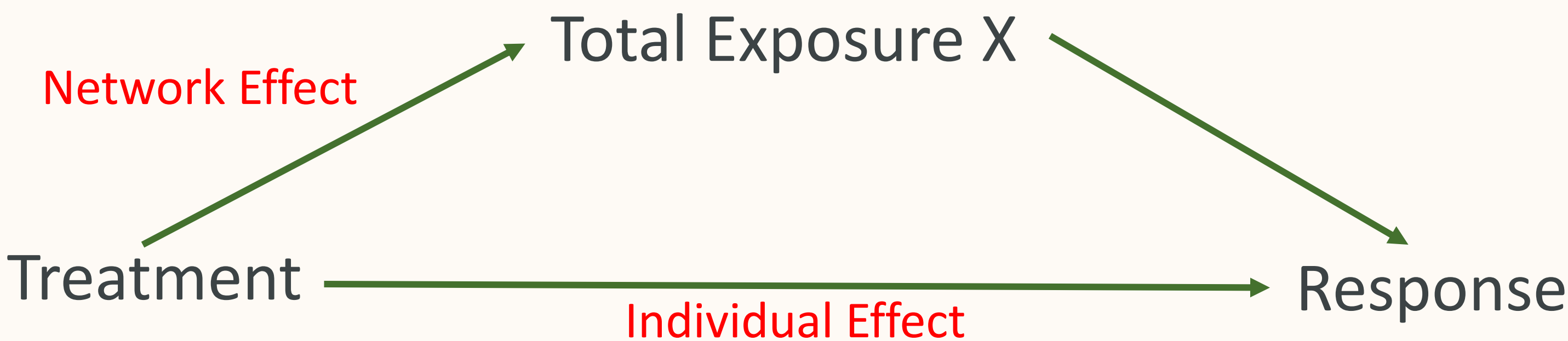
OASIS: Optimal Allocation Strategy and Importance Sampling

1. Randomly assign  and 
2. Randomly choose additional nodes 
3. Solve a constrained optimization to assign  to 
4. Run experiment and collect data
5. Importance sampling correction

OASIS: Optimal Allocation Strategy and Importance Sampling

- Implemented for LinkedIn Feed experiments and using it for experiments targeted toward creator experience enhancement
- $\textcircled{C} = \textcircled{A} * \text{boost factors}$ (normalized to have each column sum equals 1)
- Solve a large-scale optimization to get boost factors, where we control risk by setting a lower and an upper bound for boost factors
- Update boost factors regularly to handle dynamic network/treatment
- Correct bias with importance sampling
- See simulation and real-world experiment results in the paper

OASIS: Optimal Allocation Strategy and Importance Sampling



	Individual Effect	Network Effect	Total Effect
Classical A/B Testing	✓	✗	✗
OAS + Average Difference	✓	≈	≈
OASIS	✓	✓	✓

OASIS: Optimal Allocation Strategy and Importance Sampling

Pros:

- Theoretically sound under certain assumptions
- Works well for dense networks
- Can handle multiple treatments simultaneously
- Can handle dynamic networks and dynamic treatments
- Can control the risk of the experiment explicitly by adding constraints in the optimization

Cons:

- Relies on a number of assumptions
- Works only for a certain type of experiments

Thank you